



GAMING LEARNING JOURNEYS

The journey to learning Unity starts with gaining basic skills, then learning how to apply those skills, to advancing to a confident Unity Creator. Click on where you are at in your Unity learning journey to see the offerings, certifications, jobs and skills you can expect as you move along each stage of learning Unity.

Click on a learning experience to discover your Unity learning journey.

LEARNING UNITY BASICS

BEGINNER GENERALIST LEARNING EXPERIENCES

Associate Certification  *Unity Certified Associate*

Artist & Designer Pathways

Programmer & Developer Pathways


APPLYING UNITY SKILLS

INTERMEDIATE ARTIST & DESIGNER LEARNING EXPERIENCES

Certified Professional Artist 

Professional
Certifications

INTERMEDIATE PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

Certified Professional Programmer 

ADVANCING WITH UNITY

ADVANCED ARTIST & DESIGNER LEARNING EXPERIENCES

Certified TA - Shaders 

Certified TA - Rigging & Animation 

Expert
Certifications

ADVANCED PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

Certified Professional Programmer 



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to start on a career path as an entry-level Unity Generalist.



IDEAL FOR THE FOLLOWING JOB TITLES

Junior Artist, Junior Designer, Junior Production Artist, Junior Game Developer, Programmer/Analyst 1, QA Technician

BEGINNER GENERALIST LEARNING EXPERIENCES

Introduction to 3D Gaming Workshop

Learn 3D project structure through creating and customizing a 3D game.

Introduction to Mobile Game Development Workshop

Learn to build a 2D mobile game from the ground up.

Introduction to 2D Gaming Workshop

Learn Unity fundamentals through building and customizing a 2D game.

Slot Machine Art and Engineering Workshop

Learn Unity while building and configuring a slot machine game.

The Ultimate Guide to Game Development with Unity Course

Learn online how to start creating 2D and 3D Games.

Unity Certified Associate Courseware

Prepare for the Unity Certified Associate exam using this structured, self-study program that includes everything you need to succeed.

The Ultimate Guide to 2D Mobile Development Course

Learn foundational skills to create and monetize mobile games.



Affiliate Online Courses



Self-paced courses for resale



Instructor-led Workshop



UNITY CERTIFIED ASSOCIATE

Unity Certified Associate provides a great entry point for learners new to Unity and game development and sets them on the path to professional certification.



SKILL COMPETENCIES

Asset management, UI implementation, Navigation workflows, C# Programming basics, Basic Animation, Basic Materials & Effects, 2D & 3D Tool workflows, Lighting workflows, Physics workflows, Audio workflows, VR scenes & objects workflows



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Intermediate Artist & Designer Learning Experiences | Intermediate Programmer & Developer Learning Experiences

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an intermediate-level Unity Professional.



IDEAL FOR THE FOLLOWING JOB TITLES

3D Artists, Cinematic Artist, Junior Technical Artist, Level Designer, UI Designer, UX Designer, Environment Artist, Mobile Multimedia Designer, VR Designer

INTERMEDIATE ARTIST & DESIGNER LEARNING EXPERIENCES

Stunning Visuals: A Workflow for Artists

Learn ways to optimize artistic workflows by creating content and iterating directly in the Unity Editor.

Planning for Top Performance: Optimization Techniques

Analyze diagnostic data and apply various optimization techniques using Unity's suite of Project diagnostic tools.

Certified 3D Artists Exam Prep Workshop

Prepare for the Unity 3D Artist exam by making a real-time 3D application.

Unity Game Dev Course: Art & Design Tracks

Specialized Track to go in depth with game environment and character development.

Introduction to XR: VR, AR, and MR Foundations Course

Learn about VR and AR development in Unity while developing a concept for your own XR application.

Unity + USC Games Unlocked Course

Learn the game development process used by industry professionals.

Certified 3D Artist Exam Prep Course

Prepare for Unity 3D Artist certification exam by making a real-time 3D application.

Instructor-led Workshop

Self-paced courses for resell

UNITY CERTIFIED 3D ARTIST



With this professional certification, you'll be ready to compete for jobs across industries—from games to film to automotive and more.

SKILL COMPETENCIES



Character development, Animation workflows, Prototyping workflows, Particle & effects workflows, Physics Workflows, Optimization workflows, 3D Rendering workflows, Rigging Fundamentals, Lighting workflows, DCC workflows, Designing for VR UI/UX, Software Development basics



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Intermediate Artist & Designer Learning Experiences | **Intermediate Programmer & Developer Learning Experiences**

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an intermediate-level Unity Professional.



IDEAL FOR THE FOLLOWING JOB TITLES

C# & Unity Developer, VR/AR Developer, Technical Project Manager, Programmer/Analyst II, Interactive Programmer, Software Engineer, Software Developer, Gameplay Programmer, Mobile Application Developer

INTERMEDIATE PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

Migrating to Latest Version of Unity

Learn about the new features and workflows in Unity and how to assess and fix common errors when migrating projects.

Introduction to VR Workshop

Learn optimization techniques, ergonomics, physics and audio for VR while developing a basic VR game.

Planning for Top Performance: Optimization Techniques

Analyze diagnostic data and apply various optimization techniques using Unity's suite of Project diagnostic tools.

Certified Programmer Exam Prep Workshop

Prepare for the Unity Certified Programmer exam by making a real-time 3D application.

Unity Game Dev Course: Programming Track

Specialized Track to learn how to program game features and systems.

Certified Programmer Courseware

Prepare for Unity Certified Programmer certification exam by making a real-time 3D application.

Introduction to XR: VR, AR, and MR Foundations Course

Learn about VR and AR development in Unity while developing a concept for your own XR application.

Unity + USC Games Unlocked Course

Learn the game development process used by industry professionals.

Instructor-led Workshop

Self-paced courses for resell

UNITY CERTIFIED PROGRAMMER



Entry to mid-level programmers across all industries validate their abilities and demonstrate their commitment to professional standards.

SKILL COMPETENCIES



Programming interactions, Programming for design, PiXYZ workflow, Software Development workflows, Optimization workflows, Working in the Art Pipeline, Developing Application Systems



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Advanced Artist & Designer Learning Experiences | Advanced Programmer & Developer Learning Experiences

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an advanced-level Unity Expert.

IDEAL FOR THE FOLLOWING JOB TITLES



Senior Technical Artist, VFX Artist, Senior Interactive Designer, Senior UI Designer, Unity Architect, XR Designer

ADVANCED ARTIST & DESIGNER LEARNING EXPERIENCES

Migrating to Latest Unity

Explore the process of migrating an existing Unity project into the latest Unity Editor release.

Mobile VR App Development with Unity Course

Learn Mobile VR development skills that will enable you to create high-performance applications for platforms like Samsung Gear VR, Google Daydream, and Oculus Go.

Handheld AR App Development with Unity Course

Learn how to use Unity's AR Foundation package to create applications for iOS and Android platforms while building a functioning Unity project with code you can re-use for any future AR project work.

 Instructor-led Workshop

 Self-paced courses for resell



UNITY EXPERT CERTIFIED TECHNICAL ARTIST: RIGGING & ANIMATION



UNITY EXPERT CERTIFIED TECHNICAL ARTIST: SHADING & EFFECTS



SKILL COMPETENCIES

Rigging and animation, Complex scripting, Creating and supporting pipeline tools, Asset optimization, Real time and baked lighting, XR Application Design, Creating and customizing shaders and rendering systems, Creating particle systems and effects



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Advanced Artist & Designer Learning Experiences | **Advanced Programmer & Developer Learning Experiences**

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an advanced-level Unity Expert.



IDEAL FOR THE FOLLOWING JOB TITLES

Lead Software Engineer, Senior Game Developer, Senior Automotive Engineer, AR/XR Developer, Senior Unity Programmer

ADVANCED PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

Migrating to Latest Unity

Explore the process of migrating an existing Unity project into the latest Unity Editor release.

Unity Expert Gameplay Programmer Certification Exam Preparation Workshop

This workshop prepares you to successfully pass the Expert Gameplay Programmer Certification, through completing activity challenges in all six exam topic areas.

Handheld AR App Development with Unity Course

Learn how to use Unity's AR Foundation package to create applications for iOS and Android platforms while building a functioning Unity project with code you can re-use for any future AR project work.

Mobile VR App Development with Unity Course

Learn Mobile VR development skills that will enable you to create high-performance applications for platforms like Samsung Gear VR, Google Daydream, and Oculus Go.

Unity Expert Gameplay Programmer Preparation Courseware

Set of courses to prepare for the Unity Expert Gameplay Programmer Certification

Instructor-led Workshop

Self-paced courses for resell

UNITY CERTIFIED EXPERT GAMEPLAY PROGRAMMER



Validate your expertise and demonstrate to employers that you have the technical skills and applied knowledge required for senior roles in the game industry.

SKILL COMPETENCIES



Rapidly prototype Gameplay from a GDD, Analyze, identify and plan for solutions, Mapping & Programming game levels, Optimizing Performance, Designing and Programming NPCs, Implementing Unity Services, Software engineering