



GENERAL LEARNING JOURNEYS

The journey to learning Unity starts with gaining basic skills, then learning how to apply those skills, to advancing to a confident Unity Creator. Click on where you are at in your Unity learning journey to see the offerings, certifications, jobs and skills you can expect as you move along each stage of learning Unity.

Click on a learning experience to discover your Unity learning journey.

LEARNING UNITY BASICS

BEGINNER GENERALIST LEARNING EXPERIENCES


Associate Certification  *Unity Certified Associate*

Artist & Designer Pathways

Programmer & Developer Pathways


APPLYING UNITY SKILLS

INTERMEDIATE ARTIST & DESIGNER LEARNING EXPERIENCES

Certified Professional Artist 

Professional
Certifications

INTERMEDIATE PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

 *Certified Professional Programmer*

ADVANCING WITH UNITY


ADVANCED ARTIST & DESIGNER LEARNING EXPERIENCES

Certified TA - Shaders 

Certified TA - Rigging & Animation 

Expert
Certifications

ADVANCED PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

 *Certified Professional Programmer*



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to start on a career path as an entry-level Unity Generalist.

BEGINNER GENERALIST LEARNING EXPERIENCES



UNITY CERTIFIED ASSOCIATE

Unity Certified Associate provides a great entry point for learners new to Unity and game development and sets them on the path to professional certification.



JOB TITLES

Junior Artist, Junior Designer, Junior Production Artist, Junior Game Developer, Programmer/Analyst 1, QA Technician



SKILL COMPETENCIES

Asset management, UI implementation, Navigation workflows, C# Programming basics, Basic Animation, Basic Materials & Effects, 2D & 3D Tool workflows, Lighting workflows, Physics workflows, Audio workflows, VR scenes & objects workflows



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APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Intermediate Artist & Designer Learning Experiences | Intermediate Programmer & Developer Learning Experiences

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an intermediate-level Unity Professional.

INTERMEDIATE ARTIST & DESIGNER LEARNING EXPERIENCES

Stunning Visuals: A Workflow for Artists

Learn ways to optimize artistic workflows by creating content and iterating directly in the Unity Editor.

Automotive Design Visualization Workshop

Learn the basics of Unity to import CAD Models with PiXYZ and create beautiful 3D models and renderings for automotive industry specific content

Certified 3D Artist Courseware

Prepare for Unity 3D Artist certification exam by making a real-time 3D application.

Ultimate Guide to Cinematography with Unity

Use Unity's cinematic tools to create cutscenes in video games.

Unity + USC Games Unlocked Course

Learn the game development process used by industry professionals.

Introduction to XR Course

Design and develop mobile VR and handheld AR applications.

Certified 3D Artists Exam Prep Workshop

Prepare for the Unity 3D Artist exam by making a real-time 3D application.

○ Affiliate Online Courses

● Self-paced courses for resale

● Instructor-led Workshop



UNITY CERTIFIED 3D ARTIST

With this professional certification, you'll be ready to compete for jobs across industries—from games to film to automotive and more.



JOB TITLES

3D Artists, Cinematic Artist, Junior Technical Artist, Level Designer, UI Designer, UX Designer, Environment Artist, Mobile Multimedia Designer, VR Designer



SKILL COMPETENCIES

Character development, Animation workflows, Prototyping workflows, Particle & effects workflows, Physics Workflows, Optimization workflows, 3D Rendering workflows, Rigging Fundamentals, Lighting workflows, DCC workflows, Designing for VR UI/UX, Software Development basics



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APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Intermediate Artist & Designer Learning Experiences | **Intermediate Programmer & Developer Learning Experiences**

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an intermediate-level Unity Professional.

INTERMEDIATE PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

The Ultimate Guide to 2D Mobile Game Development with Unity

Learn how to create commercial-quality mobile games and monetize them.

Real World Applications with Unity Course

Develop apps in Unity using AWS, Scriptable Objects, and Asset Bundles.

Migrating to Latest Version of Unity

Learn about the new features and workflows in Unity and how to assess and fix common errors when migrating projects.

Unity + USC Games Unlocked Course

Learn the game development process used by industry professionals.

Planning for Top Performance: Optimization Techniques

Analyze diagnostic data and apply various optimization techniques using Unity's suite of Project diagnostic tools.

Introduction to XR Course

Design and develop mobile VR and handheld AR applications.

Introduction to VR Workshop

Learn optimization techniques, ergonomics, physics and audio for VR while developing a basic VR game.

Certified Programmer Courseware

Prepare for Unity Certified Programmer certification exam by making a real-time 3D application.

Certified Programmer Exam Prep

Prepare for the Unity Certified Programmer exam by making a real-time 3D application application.

○ Affiliate Online Courses ● Self-paced courses for resale ● Instructor-led Workshop



UNITY CERTIFIED PROGRAMMER

Entry to mid-level programmers across all industries validate their abilities and demonstrate their commitment to professional standards.



JOB TITLES

C# & Unity Developer, VR/AR Developer, Technical Project Manager, Programmer/Analyst II, Interactive Programmer, Software Engineer, Software Developer, Gameplay Programmer, Mobile Application Developer



SKILL COMPETENCIES

Programming interactions, Programming for design, PiXYZ workflow, Software Development workflows, Optimization workflows, Working in the Art Pipeline, Developing Application Systems



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LEARNING UNITY BASICS

APPLYING UNITY SKILLS

ADVANCING WITH UNITY

Advanced Artist & Designer Learning Experiences | Advanced Programmer & Developer Learning Experiences

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an advanced-level Unity Expert.

ADVANCED ARTIST & DESIGNER LEARNING EXPERIENCES

The Ultimate Guide to Real World Applications with Unity
Develop apps in Unity using AWS Scriptable Objects, and Asset Bundles in this self-paced course.

Migrating to Latest Unity
Explore the process of migrating an existing Unity project into the latest Unity Editor release.


Unity XR: How to Build AR and VR Apps Specialization
Master Skills for AR and VR Development to create Virtual and Augmented Reality mobile apps with Unity's cross-platform tools.

○ Affiliate Online Courses ● Self-paced courses for resale ● Instructor-led Workshop


UNITY EXPERT CERTIFIED TECHNICAL ARTIST: RIGGING & ANIMATION


UNITY EXPERT CERTIFIED TECHNICAL ARTIST: SHADING & EFFECTS


JOB TITLES
Senior Technical Artist, VFX Artist, Senior Interactive Designer, Senior UI Designer, Unity Architect, XR Designer


SKILL COMPETENCIES
Rigging and animation, Complex scripting, Creating and supporting pipeline tools, Asset optimization, Real time and baked lighting, XR Application Design, Creating and customizing shaders and rendering systems, Creating particle systems and effects



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ADVANCING WITH UNITY

Advanced Artist & Designer Learning Experiences | **Advanced Programmer & Developer Learning Experiences**

Assess your learning and decide which path you wish to pursue next. Use this recommended group of courses and workshops to gain skills to continue as an advanced-level Unity Expert.

ADVANCED PROGRAMMER & DEVELOPER LEARNING EXPERIENCES

Migrating to Latest Unity

Explore the process of migrating an existing Unity project into the latest Unity Editor release.

Unity Expert Gameplay Programmer Certification Exam Preparation Workshop

This workshop prepares you to successfully pass the Expert Gameplay Programmer Certification, through completing activity challenges in all six exam topic areas.

Unity XR: How to Build AR and VR Apps Specialization
Master Skills for AR and VR Development to create Virtual and Augmented Reality mobile apps with Unity's cross-platform tools.

Unity Expert Gameplay Programmer Preparation Courseware
Set of courses to prepare for the Unity Expert Gameplay Programmer Certification

○ Affiliate Online Courses ● Self-paced courses for resale ● Instructor-led Workshop



UNITY CERTIFIED EXPERT GAMEPLAY PROGRAMMER

Validate your expertise and demonstrate to employers that you have the technical skills and applied knowledge required for senior roles in the game industry.



JOB TITLES

Lead Software Engineer, Senior Game Developer, Senior Automotive Engineer, AR/XR Developer, Senior Unity Programmer



SKILL COMPETENCIES

Rapidly prototype Gameplay from a GDD, Analyze, identify and plan for solutions, Mapping & Programming game levels, Optimizing Performance, Designing and Programming NPCs, Implementing Unity Services, Software engineering